

# **Hybrid Interlingual Machine Translation**

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21 March 2013

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# Plan

Talk: introducing the hybrid model

Demo: some initial work for German, Hindi, Finnish, Maltese

Lecture: translation in GF - some more details and pointers

Joint work with Krasimir Angelov, John Camilleri, Ramona Enache, Shafqat Virk

**Talk**

# Waves of Machine Translation

1948 Shannon, Weaver: statistical

1966 ALPAC: linguistic

1990 IBM: statistical

201? Church, Koehn: hybrid?

# The virtues of SMT

Robustness: deals with any input (by smoothing)

Low cost: "just data", no language expertise

- Google translate's 60 languages

Captures common idioms

# Problems with SMT: morphology

"Pure" SMT: every form is a separate word.  
Some of them are probably not seen in training data.

Finnish:

*yö, yön, yötä, yönä, yöksi, yössä, yöstä, yöhön, yöllä, yöltä, yölle, yöttä, öineen, öin, yöt, öitä, öiden, öinä, öiksi, öissä, öistä, öihin, öillä, öiltä, öille, öittä, öin*

English:

*Night, night, night, night, night, night, night, night, night, night, nights, yöttä, öineen, night, night, nights, nights, nights States by quotas, domestic insurance companies, nights, nights, öillä, against loss, States, öittä, night*

# Problems with SMT: long-distance dependencies

Translation degrades as distance grows

*Er bringt dich um.*

*He will kill you.*

*Er bringt deinen Freund um.*

*He'll kill your friend.*

*Er bringt deinen ältesten Freund um.*    *He brings to your oldest friend.*

# Sparseness of data

The common factor of both problems

- Finnish has  $100k * 1000$  word forms
- German needs n-grams as long as it has sentences



# Factored models

To help sparseness of data:

SMT on lemma+tag pairs rather than strings

Adds an element of **linguistic knowledge**

# What is data

Nothing says that data must be raw data (strings).

Data, in general, is **data structures!**

Lists, records, trees,...

# Declarativity

One more virtue of SMT: it is based on **declarative language models**

- as opposed to procedural translation rules (**transfer**).

The fundamental equation:

$$\hat{e} = \operatorname{argmax} P(f|e)P(e)$$

# The statistical translation model

$$\hat{e} = \operatorname{argmax} P(f|e)P(e)$$

To translate  $f$ , find the  $e$  that gives the best product of

- $P(f|e)$ , probability of source  $f$  yielding  $e$
- $P(e)$ , probability of  $e$  in the target language

In "pure" SMT,  $f$  and  $e$  are strings of words.

But nothing says they must be!

# Translating trees

$$\hat{e} = \operatorname{argmax} P(f|e)P(e)$$

To translate the **tree**  $f$ , find the **tree**  $e$  that gives the best product of

- $P(f|e)$ , probability of source **tree**  $f$  yielding target **tree**  $e$
- $P(e)$ , probability of **tree**  $e$  in the target language

# What trees

## Parse trees

- language-specific
- sensitive to word order
- leaves are word forms

## Abstract syntax trees

- language-neutral
- pure constituency
- leaves are abstract lemmas ("senses")

# How does this help?

Morphology:

- trees abstract away from word inflection

Long-distance dependencies:

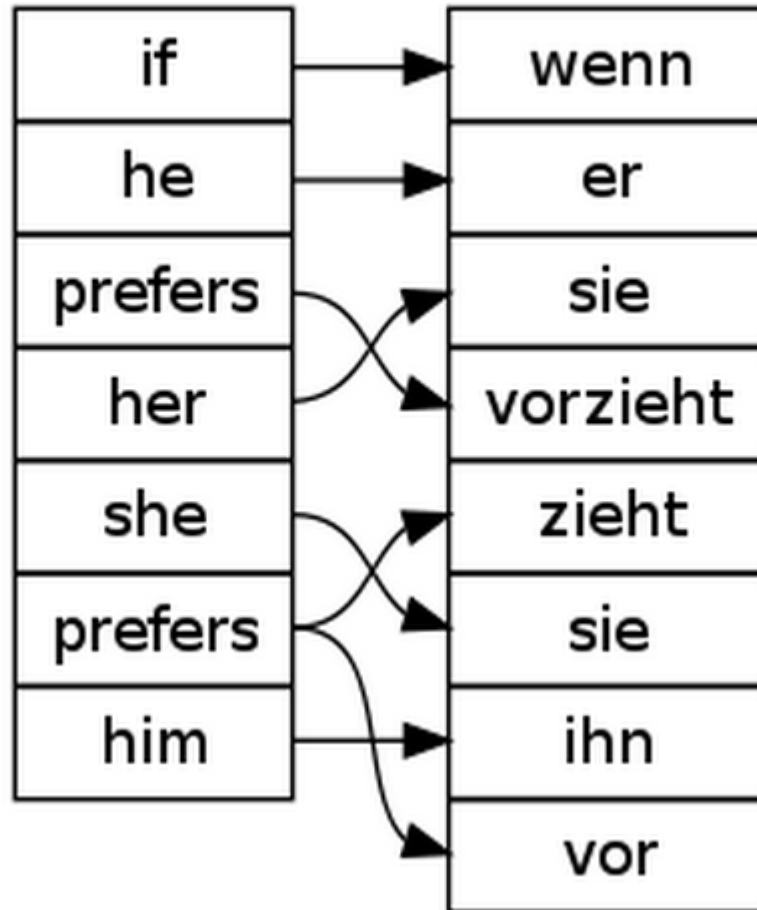
- distances in a tree are logarithmic
- distances are between phrases of arbitrary length
- order is abstract

Data sparsity

- one abstract tree represents many concrete

# Phrase alignment via AST

If (Pred Prefer He She) (Pred Prefer She He)





# Where do the trees come from

## Abstract syntax trees

- shared between languages
- hiding irrelevant details
  - inflection
  - word order
  - the shape of words
- "pure constituency"
- semantically relevant structure

Cf. word senses in the Universal WordNet

# The place of linguistic knowledge

Designing the AST's

Defining the relation between AST and string

- linearization: from trees to strings
- parsing: from strings to trees

# The place of statistics

Defining the tree probabilities in each language

This gives us  $P(e)$ .

As trees are shared, we can transfer the probabilities between languages

- in case we don't have data
- justification: "semantics is more or less the same"

# What about $P(f|e)$

The probability that the (sought) tree  $e$  results from the (given) tree  $f$ .

Intuitively, it has its maximum when  $e=f$

But sometimes, this might not do

- $P(e)$  might be too low in target language
- the tree may even be missing in the target language, with  $P(e)=0$  !

# How to find $e$ other than $f$

Main rule:  $f$  and  $e$  must have the **same meaning**.

We model this as **computational equality** in type theory (a.k.a. **definitional equality**).

Every tree defines a **space of trees** that have the same meaning, via a number of **computation steps**.

# Finding the best translation

$$\hat{e} = \operatorname{argmax} P(f|e)P(e)$$

The best tree  $e$ , given  $f$ , maximizes the product of

- target language probability,  $P(e)$
- computational closeness to source,  $P(f|e)$

under the constraint of sameness of meaning.

# Example

Passive transformation elimination Eng-Fin:

*Guernica was painted by Picasso*

(Passive Paint Guernica Picasso)

*Guernica maalattiin Picasson toimesta*

(FrontObj Paint Picasso Guernica)

*Guernican maalasi Picasso*

# What has been done

GF grammar formalism

Resource grammar library: 26 languages

- morphology
- basic syntax
- some language-specific extensions

Probabilistic tree models

- for English from Penn Treebank



# First experiments and results

Translating from English to Finnish, German, Hindi, Urdu

Interlingual lexicon based on linked WordNet

(with Shafqat Virk and Krasimir Angelov)

# What remains to be done

More coverage for by syntax extensions

Tree models for more languages

Richer notions of tree probability

Complete definition of tree equality

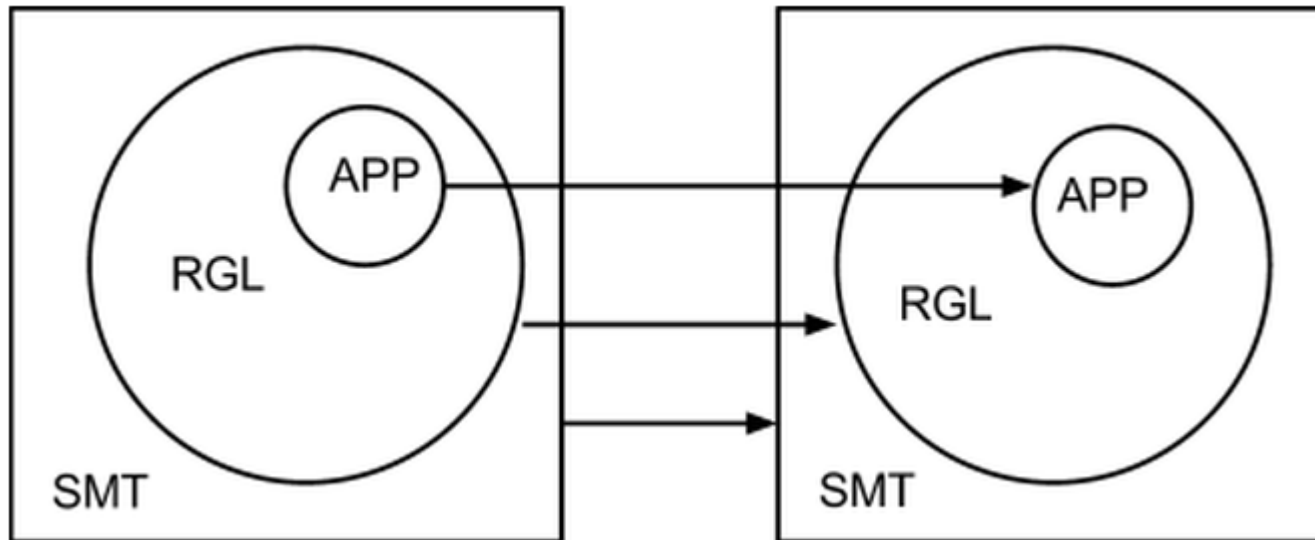
Better back-up models for robustness

Disambiguation with dependent types

Domain and language-pair adaptation

# Domain adaptation

Use domain idioms and domain probabilities whenever possible.



# Generalization: constructions

*how old are you*

*quelle âge as-tu* ("what age do you have")

*quanti anni hai* ("how many years do you have")

# Language-pair adaptation

A short-cut between closely related languages

E.g. the Romance tense system

Or: if a good bilingual lexicon is available

# Conclusion

**Linguistic knowledge** for morphology, syntax, and semantics

**Statistical knowledge** for idiomacy, robustness, disambiguation

Formalized interlingua, to guarantee

- sameness of meaning
- scalability to many language pairs

**Demo**

# Interlingual translation in GF

<http://www.grammaticalframework.org/>

Web demo: phrasebook, 19 languages

Web demo: resource grammars, 26 languages

Web demo: robust parsing

Shell demo: hybrid translation, 4 languages

Shell demo: GF resources for Maltese



# An experiment

100 fully parsed sentences from Penn  
Treebank

method/BLEU	Eng-Ger	Eng-Hin	Eng-Fin
Google	<b>0.63</b>	0.31	0.29
GF	0.50	<b>0.34</b>	<b>0.35</b>

Bias: only in-grammar sentences; Penn model

# Lecture